



Collection of Camping Games

Lemonade (active/drama)

The group is divided into two teams. Team A: Actors, Team B: Guessers. Actors decide on a geographical location and a related occupation/sport/activity that can be acted out

Once activity is decided --- Dialogue between A and B:

A: Here we come. B: Where from? A: From destinations beyond B: What's your name? A: Lemonade. B: What's your trade? A: Goes like this.

At this point group A acts out their occupation/sport/activity. Group B is given 3 tries to guess. If the guess is correct, group A must run to a safety line without being touched by a group B player. If all 3 guesses are wrong group B must run to a safety line without being touched. Any player touched must switch teams.

Wacky Walkers (active)

Equipment: A paper plate for each pair of players. Divide group into pairs. Give each pair a paper plate. Mark a start and finish line. Pairs line up at the start line. Partners hold their plate between them. The object of the game is to race to the finish line as fast as possible while stepping over the paper plate, one foot at a time, without letting go of it. When the leader says "Go", partners twist and turn each taking a turn to step. Although this is not difficult to do, it can be confusing so players should start off slowly. Players that let go of their paper plate must go back to the line and start again.

Ying Yang Yoo (passive)

This game is recommended for older campers. Each word has a separate action. Ying: hand on top of head, pointing in one (either left or right) direction. Yang: hand under chin pointing in one direction. Yoo: Regular pointing action. These three words may only be spoken in the correct order, it always must be Ying Yang Yoo. The first person starts and says Ying, doing the motion. If they point to the left then the person to the left must respond Yang, also doing the motion. The person that was pointed at must say Yoo and point to anyone in the circle. That person then starts again by saying Ying

Yankee Doodle Cracker (passive)

This is a game for two teams of at least four players on each team, and a referee. The referee gives everyone a cracker. As soon as he blows a whistle, or, "calls on your mark, get set go!" the first person on each team eats his cracker and tries to whistle "Yankee Doodle Went to Town". As soon as he has succeeded the next person does the same. The first team to finish wins.